

JWT release notes 3.4.1

Release date	11 Jan 2024		
Release type	FEATURES	IMPROVEMENTS	MAINTENANCE
Highlights	Feature and improvement release - seamless integration meets robust security		



New features

- **Universal Remote Action Execution:** Introducing the `executeRemoteAction()` parser function to effortlessly [execute remote actions](#) in various app contexts, such as [workflow functions](#), [calculated fields](#), and [automation rules](#). This enhances efficiency and integration.
- **Custom HTTP Headers and Enhanced Method Support:** [Remote actions](#) now support custom HTTP headers as well as PATCH and HEAD.



Improvements

- **Enhanced XSS Security:** Strengthened the app's defenses against XSS attacks.



Bug fixes

- **Issue with [Update field action](#):** Resolved a problem where this action did not work with the **Issues under epic / stories** option using the [Issue selector](#).
- **Remote Action Post Function Failure:** Fixed an issue where executing a remote action post function failed when using the response from another action to perform subsequent actions.
- **Field Value Clearance Issue:** Addressed the issue where some fields were not being cleared with an empty string or null in the [Update or copy field values](#) post function.
- **Configuration Manager Import Handling:** Corrected the handling of imports via Configuration Manager, especially for high custom field IDs.
- **UI Issue in Expert Mode:** Fixed the edit screen issue in the [Execute remote action](#) post function that occurred when switching to expert mode and selecting a custom action with an empty body.
- **Action Template Parameter Issue:** Addressed an issue where the action template [Get related assets](#) within the [Execute remote action](#) post function did not properly capture parameter values.

Breaking Changes

- **Remote Action Compatibility:** If remote actions are defined using PATCH or HEAD methods, downgrading to a version earlier than 3.4.1 will result in losing remote action functionality.